SCULPTURE STUDIO CONCENTRATION

INTRODUCTORY LEVEL

ART 2701C Introduction to Sculpture - This course is an introduction to basic sculptural processes. Students are introduced to the proper use and function of the wood and steel shops, as well as a variety of other tools and techniques for making sculpture. There is an emphasis on developing ideas through analytical responses to assignments.
PREREQUISITES: ART 1203C 3D Foundations, ART 1300C Drawing Foundations.
COREQUISITES: ART 1000 Success Strategies, ART 1201 2D Foundations, ART 1602C Digital Foundations, ART 2204C Cont. Art Foundations.

ART 3720C Introduction to Sculpture: Soft Sculpture - This course explores the creation of three-dimensional structures and forms using materials such as cloth, natural fibers, yarn, plastic, foam, rope and paper. Students investigate how material, concept, and process are interrelated in the design and creation of sculptures, wearables, and installation. This course develops individual creative processes through extensive creative inquiry.
PREREQUISITES: All Foundations

INTERMEDIATE LEVEL

ART 3701C Intermediate Sculpture – This course builds on foundational skills developed in Introduction to Sculpture, emphasizing independent project development, conceptual rigor, and materials inquiry. Students propose, research, and realize self-directed sculpture projects that emerge from their individual interests and questions. This course supports a wide range of materials and processes, tailored to the evolving needs of the student. Emphasis is placed on material experimentation and critical discussions.
PREREQUISITES: ART 2701C Introduction to Sculpture

ART 4642C Digital Fabrication - This course serves as an introduction to the modeling, simulation, and physical realization of digital forms, through the use of rapid prototyping techniques and associated software applications. Through readings, screenings, and discussions, students explore the technology, theory, history, and current trends regarding the use of digital forms in contemporary art and culture. Students also design, and realize their own works of art utilizing the appropriate tools and techniques, then evaluate the results and those of their peers in critique sessions.
PREREQUISITES: ART 1203C 3D Foundations, ART 1300C Drawing Foundations
COREQUISITES: ART 1000, ART 1201C, ART1602C, ART 2204C (or ART 2003C), ART 3651

ADVANCED LEVEL

ART 4731C Advanced Sculpture – In this course students deepen their conceptual thinking, refine technical skills, and expand their material and spatial knowledge. Students investigate contemporary sculptural practices and develop individualized approaches to form, process, and meaning. Emphasis is placed on experimentation, critical inquiry, and the creation of resolved works that demonstrate significant craft and conceptual clarity.
PREREQUISITES: ART 2701C, ART 3710C